How to play the game:

– Shuffle the ‘Chance Cards’ and place them face down near the game board.
– Each player puts their counter on the space that says ‘Start’.
– Take it in turns to spin the number spinner.
– Move your counter forward the number of spaces shown on the number spinner.
– If your counter lands on the bottom of a rocket, you can move up to the top of the rocket.
– If your counter lands on an electric car with a flat battery, you must slide down to the lower space.
– If you land on a ‘Chance Card’ you must take one from the pack and follow the instructions.
– When you have finished your move place the ‘Chance Card’ to the bottom of the pile.
– The first player to the space that says ‘Finish’ is the winner.

Instructions for the teacher:

– Print out the game board and accessories sheets.
– Cut out the Chance Cards, Number Spinner and Counters.
– Make a hole in the centre of the spinner and push a small pencil through the hole to create a number spinner. Use sticky tape if necessary.
– Up to 6 players can play the game.