**A blue sign with black text

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**Future Flight Challenge**

**Student Booklet**

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**With thanks to all our supporters in particular this challenge’s theme partner…**

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**To find out more information on the IET Faraday® Challenge Day supporters visit our website, theiet.org/faraday.**

# Context

Since time began we have been fascinated by the idea of flight. From flying kites in China over 1600 years ago we have looked for ways we can soar through the air. When Orville and Wilbur Wright made the first controlled, sustained flight of a powered, heavier-than-air aircraft in 1903 our relationship with flight made huge progress and, at the point, the skies opened to new possibilities.

A picture containing text, road, sky, way

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Nowadays flight seems almost everyday but new possibilities are on the horizon and we want you to be a part of it. In the future, travel and transport will use our airspace as much as they do our ground space. Person operated electric aircraft will share the airways with self-drive aircraft and drones.

No longer will your airports or your delivery companies need to have huge buildings which sprawl across large areas of land. Soon they will go upwards into the skies to allow entry and exit on many different levels. Excitingtimes, but how can we ensure everyone has equal access to these new environments?

A picture containing text, grass, outdoor, plane

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The buildings around us, including your home, will need to be adapted to accommodate the ways in which you move around and receive deliveries. For example, how would our doctor’s surgery receive delivery of important medical equipment or drugs by drone? Would they need to wait at the door or could the package be delivered automatically and the staff alerted remotely?

What will we need to design to ensure deliveries arrive with us safely? How will we protect contents on their journey across the skies, particularly when the weather is bad?

The potential of this changing landscape, not only for us in our own homes, but for others, such as those in hospitals, in disaster zones, in times of need, is huge. Those of us who live or work in hard to reach places, such as remote rural areas and islands, or even in the middle of the sea, will get huge benefit from this future thinking.

We want you to design something to help people in these exciting times. The possibilities are endless and the only limit is **your** imagination.

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# 2. The Brief

* + - * Design and build **ONE** prototype which could be developed by the Future Flight Challenge Team under one of the following themes:
* Accessibility and ease of use
* Safety
* Impact on the environment.
* **Complete** the planning and events log to show how you have designed your idea, and solved problems and worked as a team throughout the project.
* **Present** your prototype to the Future Flight Challenge judge(s).

You will need to demonstrate the skills and attitudes we are looking for so:

* be creative.
* plan carefully.
* work within the resources and the budget available.
* be realistic about what is achievable in the time available.
* be resilient and persevere with problems.
* record your thinking.
* keep to strict deadlines.

**Remember, engineering is about people.** **Today is your chance to make a difference, could you be our engineer...?**

A picture containing sky, boat, water, outdoor

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# Challenge schedule

|  |  |
| --- | --- |
| **09:15** | Register your team |
| **09:30** | Welcome and introduction |
| **09:50** | **Project brief:** Introduction to the IET Faraday® Challenge |
| **10:10** | **Planning:** Identifying the problems and generating initial ideas |
| **10:25** | **Team role selection:** team decides on which roles they need |
| **10:30** | **Engineering apprenticeship:** teams complete a short engineering task |
| **10:40** | **Development**   * Shop opens * Agree on final product designs |
| **11:00** | **Break** |
| **11:10** | **Development continues**   * Continue to design and modify where necessary * Record progress in event log |
| **12.20** | Teams are briefed on the content of the presentation and the engineering priorities. |
| **12:30** | **Lunch** – Tools down |
| **13:00** | **Development: Final preparations**   * Finalise product * Prepare presentation with notes |
| **13:30** | * Shop closes * Submit accounting sheet to the shop keeper * Practise presentation |
| **13:50** | **Presentation**   * Teams present their designs to the judge(s) |
| **14:45** | Award ceremony with final feedback and evaluation of the day |
| **15:00** | Engineering teams depart |

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**4. Engineering apprenticeship**

In this circuit you are going to make a light dimmer or brighter depending on the level of resistance in a circuit.

Connect the circuit as shown below.

Crocodile lead

Crocodile lead

Battery pack

Crocodile lead

Light Dependent Resistor (LDR)

Piezo buzzer

**Top tips:**

* The LDR must be connected to the positive terminal of the battery (red wire).
* The red wire of the piezo buzzer must be connected next in the circuit on the positive terminal side of the battery pack.

Your LED may light up if you are working in a light room but, if not, try shining a torch on to the LDR. Ask your challenge leader if you do not have one.

Hold your hand over the Light Dependent Resistor (LDR) and listen to what happens to the buzzer.

**Questions:**

* What happens when you vary the light level on the Light Dependent Resistor?
* How could you vary or manage the resistance in your circuit(s)?

**5. Shop resource sheet**

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**Items to buy**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Electrical components** | | | | |
| **Item** | **Description** | | **Unit** | **Cost** |
| Crocodile leads |  | Lead with crocodile clips at each end | Each | 4 Faradays |
| Piezo buzzer | Kittronic buzzer | Connect in a circuit to give a sound output | Each | 6 Faradays |
| LED – various colours |  | Light Emitting Diode which lights up when connected in a circuit. Choose from red, orange, green or blue. | Each | 6 Faradays |
| Motor |  | Connect in a circuit to create clockwise or anti-clockwise movement. Will **not work** with a solar panel or an LDR. | Each | 6 Faradays |
| Solar motor | A close up of a device  Description generated with high confidence | Connect to a solar panel to create clockwise or anti-clockwise movement. | Each | 6 Faradays |
| Servo motor  (0 to 90 degrees) | A picture containing wall, indoor, table  Description generated with very high confidence | Use with a servo motor control unit to control movement from 0o to 90o | Each | 6 Faradays |
| Servo motor (continuous) | A picture containing wall, indoor, table  Description generated with very high confidence | Use with a servo motor control unit to control continuous movement through 360o | Each | 6 Faradays |
| Light Dependent Resistor (LDR) | LDR 2 | Component that detects the light level and changes resistance in a circuit. | Each | 8 Faradays |
| Push to make switch |  | Connects a circuit when pushed down and breaks the circuit when released. | Each | 6 Faradays |

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|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Servo motor control unit |  | Use this to control a servo motor. **You MUST** read the ‘How to …’ sheet before connecting this component. | Each | 8 Faradays |
| Motor holder |  | Used to fix a motor or a syringe in position. NOTE: you will need the insert to connect a syringe. | Each | 4 Faradays |
| Gear attachment for motor |  | Used to connect a motor to a cog. | Each | 2 Faradays |
| Pulley attachment for motor |  | Used to connect a motor to a pulley wheel – will need connector (e.g. elastic band) | Each | 2 Faradays |
| Solar panel |  | Used to power components using the power of the sun. **You MUST** read the ‘How to …’ sheet before using. | Each | 6 Faradays |
| 2AA cells in battery holder with battery snap |  | Used to provide power for your circuit | Each | 4 Faradays |
| 4 AA cells in battery holder with jumper leads | A picture containing wall, indoor  Description generated with very high confidence | **ONLY** **to be used** with servo motor control unit. | Each | 6 Faradays |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Construction materials** | | | | |
| **Item** | **Description** | **Unit** | | **Cost** |
| Correx | Used to create structures | Piece | | 6 Faradays |
| Plastic syringes with tube | Used to develop pneumatic system | Pair of syringes with plastic tube | 6 Faradays | |
| Small cog | Used in gear systems with motors | Each | 2 Faradays | |
| Medium cog | Used in gear systems with motors | Each | 2 Faradays | |

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|  |  |  |  |
| --- | --- | --- | --- |
| Large cog | Used in gear systems with motors | Each | 4 Faradays |
| Nail | Used for making moisture sensor | Pair | 2 Faradays |
| Magnets (pair) | Used to keep doors/flaps, etc. together | Pair | 8 Faradays |
| Dowel | Piece of solid cylindrical wooden rod used to create structures | Each | 4 Faradays |
| Pulley wheel | Used to connect to pulley attachments on motor | Each | 6 Faradays |
| Wooden wheel | Used with motors to drive something | Each | 4 Faradays |
| Plastic reel | Used in construction | Each | 4 Faradays |
| Coloured card | A4 sheet of card – assorted colours | Each | 4 Faradays |
| Aluminium foil | A conductive material which can be used to make pressure pads or switches (**MUST NOT** be used in place of connecting wires) | 10cm strip | 6 Faradays |
| Masking tape | Can be used to secure light parts in your design. **NOTE:** excessive use of tape will result in an additional charge | Roll | 6 Faradays |
| Sponge | Can be used to make pressure switches or enhance your design. | Each | 6 Faradays |
| Polyfoam | Can be used as part of your product design | Piece | 4 Faradays |
| Paperclip | Used to create switches or in construction | Each | 1 Faraday |
| Paper fastener | Used to create switches or in construction | Each | 1 Faraday |
| Elastic bands | Used to hold or create working parts, including driving pulley wheels | Each | 1 Faraday |
| Cable ties | Can be used to hold your structures in place | Each | 2 Faradays |
| String | Can be used as part of your product design | 30cm piece | 4 Faradays |
| Wooden lolly sticks | Can be used as part of your product design | Each | 4 Faradays |
| Hire Centre Trade Card | Use this to hire various items from the hire section of the shop – see next page for details | One per team | 6 Faradays |

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**Available with your Hire Centre Trade Card**

These items can be hired from the shop if you buy a Hire Centre Trade Card.

Graphical user interface, text, application

Description automatically generated

You will need to take it to the shop and show the shopkeeper each time you want to use of one of these items. You may only get one item at a time.

|  |  |
| --- | --- |
| Stapler | Used to staple soft materials only |
| Hole punch | Used to make small holes in soft materials |
| Ruler | Used to measure any part of your product or additional items |
| Scissors | Used for soft materials only |

**Free to use**

The cutting station may be used at any point **BUT** only 3 people will be allowed at this station at any one time. Please take care when using this equipment.

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# 6. Assessment information and criteria

|  |  |
| --- | --- |
| Criteria | Marks |
| 1. Planning | 13 marks |
| 1. Development of product | 17 marks |
| 1. Use of budget | 8 marks |
| 1. Product engineering | 32 marks |
| 1. The presentation | 15 marks |
| 1. Teamwork | 15 marks |
| **Total** | **100 marks** |

1. **Planning (13 marks)**

Using the planning section of the Planning and Event Log, marks will be awarded as follows:

* Did they explain how their idea might support the work of the Future Flight Challenge team? ***(3 marks)***
* Does the planning diagram detail how the prototype will be constructed? (***5 marks)***
* Have they drawn the circuit diagram(s)? ***(5 marks)***

1. **Development of product (17 marks)**

Using the Engineering Event Log and observations of the team, marks will be awarded as follows:

* Event log 1 - Have they provided an accurate and informative record of development beyond a simple description including any problems and solutions? ***(4 marks)***
* Event log 2 - Have they provided an accurate and informative record of development beyond a simple description including any problems and solutions? ***(4 marks)***
* Event log 3 - Have they provided an accurate and informative record of development beyond a simple description including any problems and solutions? ***(4 marks)***
* Have they listed realistic and appropriate engineering priorities for the last 30 minutes and allocated tasks to team members? ***(5 marks)***

1. **Use of budget (8 marks)**

Using the accountancy sheet and the prototype, marks will be awarded as follows:

* Was there an accurate record of spending? ***(3 marks)***
* Was the budget used effectively? ***(5 marks)***

**4. Product engineering (32 marks)**

Using the presentation of your prototype and what we have seen during the development period, marks will be awarded for:

* Did their final prototype meet the brief from the Future Flight Challenge team? ***(4 marks)***
* Was the choice of electronic components appropriate for their intended design?

***(4 marks)***

* Was the choice of materials appropriate for the structure and/or mechanics of their intended design? ***(4 marks)***
* Was the final prototype engineered well with all elements coming together in a well-structured and fit for intended purpose product? ***(7 marks)***
* Did the judge(s) see the electronics and structure work together effectively as intended? ***(7 marks)***
* Did the team push themselves to achieve a level of complexity relevant to the brief? ***(6 marks)***

**5. The presentation (15 marks)**

Using the presentation of your prototype, marks will be awarded as follows:

* Did the team explain how their prototype works, including details of how and why they used the electronics and the mechanics in their design? ***(6 marks)***
* Did the team identify the most challenging engineering aspect they faced during their development and how they overcame this challenge? ***(3 marks)***
* Did the team explain what they did well in their teamwork and what aspects they could have improved? ***(4 marks)***
* Did the team effectively demonstrate their prototype? ***(2 marks)***

1. **Teamwork (15 marks)**

Using the judges’ observations of your team throughout the day, marks will be awarded as follows:

* Did the team work together with all members engaged in the project and any conflicts successfully resolved? ***(6 marks)***
* Did the team work tidily and safely within the health and safety rules? ***(3 marks)***
* Did the team persevere to resolve issues during the project and work largely independently? ***(6 marks)***

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